# Sample Problem Sheet 

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1. Differentiate from first principles $f(x)=\sqrt{ } x$
2. Differentiate the following functions:
(a) $y=\cos \left(x^{2}\right) \sin x$.
(b) $y=\arccos x$.
(c) $y=\exp (3 x+2)$
(d) $y=x^{3}+4 x^{2}-x+3$
(e) $f(x)=g(x)^{h(x)}$.
3. Find the gradient of the ellipse given by $4 x^{2}+3 y^{2}=25$.
4. Find the gradient of the unit circle $\left(x^{2}+y^{2}=1\right)$.
5. Under which of the following functions does $S=\left\{a_{1}, a_{2}\right\}$ become a probability space?
(a) $P\left(a_{1}\right)=\frac{1}{3}, P\left(a_{2}\right)=\frac{1}{2}$
(b) $P\left(a_{1}\right)=\frac{3}{4}, P\left(a_{2}\right)=\frac{1}{4}$
(c) $P\left(a_{1}\right)=1, P\left(a_{2}\right)=0$
(d) $P\left(a_{1}\right)=\frac{5}{4}, P\left(a_{2}\right)=-\frac{1}{4}$
6. A coin is weighted so that heads is four times as likely as tails. Find the probability that: (a) tails appears, (b) heads appears
7. Which of the following is the derivative of $x \sin (x)$ ? (Circle the correct answer.)

A $\sin (x)$
B $x \cos (x)$
C $\sin (x)+x \cos (x)$
8. Describe what is meant by object-oriented programming.

